

HOUSE BILL NO. HB0182

Skill based amusement games-amendments.

Sponsored by: Joint Appropriations Committee

A BILL

for

1 AN ACT relating to gaming; expanding licensure requirements
2 for skill based amusement games; specifying licensure fees;
3 amending regulatory authority for skill based amusement
4 games; amending requirements for application review;
5 providing definitions; making conforming amendments; and
6 providing for an effective date.

7

8 *Be It Enacted by the Legislature of the State of Wyoming:*

9

10 **Section 1.** W.S. 11-25-102(a) by creating new
11 paragraphs (xxi) and (xxii), 11-25-301(a) and (b),
12 11-25-304(a) by creating new paragraphs (iii) and (iv) and
13 by creating a new subsection (e) and 11-25-305(a)(intro)
14 are amended to read:

15

16 **11-25-102. Definitions.**

1

2 (a) As used in this act:

3

4 (xxi) "Directly involved" means any person who
5 maintains, services or has access to the inner workings of
6 skill based amusement games provided by the vendor at a
7 permitted establishment in Wyoming;

8

9 (xxii) "Manufacturer" means a person engaged in
10 the business of constructing skill based amusement games or
11 software or selling skill based amusement games or software
12 to vendors.

13

14 **11-25-301. Skill based amusement games authorization;**
15 **commission authority; applicability.**

16

17 (a) Skill based amusement games ~~operating in the~~
18 ~~state in accordance with the provisions of 2020 Wyoming~~
19 ~~Session Laws, Chapter 114 shall be allowed to continue~~
20 operation shall only be authorized to operate in the state
21 in accordance with the requirements of this article and
22 rules of the commission.

23

1 (b) A skill based amusement game that ~~meets~~ does not
2 meet the requirements of this article ~~shall be approved by~~
3 ~~the commission to operate in the state or it~~ and the rules
4 of the commission shall be removed from the state by the
5 vendor.

6
7 **11-25-304. Required permits and licenses; applicable**
8 **fees; tax imposition; taxation rate; distribution.**

9
10 (a) Any person seeking to obtain or renew any
11 license, permit or decal as required under this section
12 shall submit an application to the commission on a form
13 prescribed by the commission. Upon approval of an
14 application by the commission:

15
16 (iii) An employee of a vendor who is directly
17 involved in the possession or distribution of skill based
18 amusement games shall be issued a license and required to
19 pay an annual fee of fifty dollars (\$50.00);

20
21 (iv) A manufacturer shall be issued a license to
22 construct skill based amusement games or software or sell
23 skill based amusement games or software operated in Wyoming

1 and shall be required to pay an initial license fee of ten
2 thousand dollars (\$10,000.00) and then an annual license
3 renewal fee of five thousand dollars (\$5,000.00).

4
5 (e) As part of the licensing process and before
6 receiving or renewing a license specified in paragraph
7 (a)(iv) of this section, each manufacturer shall provide to
8 the commission a written certification that the
9 manufacturer's skill based amusement games do not possess
10 any hardware feature that can be manually activated, or a
11 software feature that can be altered, by the vendor.

12
13 **11-25-305. Permit, licensure and skill based**
14 **amusement game decal approval; criteria; review.**

15
16 (a) The commission shall, not more than ~~sixty (60)~~
17 ninety (90) days after the date of receipt of an
18 application or application for renewal for an operator
19 permit, vendor license, manufacturer license or skill based
20 amusement game decal under W.S. 11-25-304, either:

21

1 **Section 2.** This act is effective July 1, 2023.

2

3

(END)