T T	\sim	\sim		1	1
н-	- ≺	ч	n	- 1	- 1

HOUSE BILL 2720

State of Washington 66th Legislature 2020 Regular Session

By Representatives Hudgins, Vick, Jenkin, and Blake

- AN ACT Relating to the application of gambling loss recovery laws to certain online games of chance; amending RCW 4.24.070; and
- 3 creating a new section.
- 4 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF WASHINGTON:
- Sec. 1. The legislature finds that the state has 5 NEW SECTION. 6 made it a priority to grow clean, high-wage jobs by encouraging firms 7 engaged in video game development to invest and grow in the state. The state has been successful in its efforts and an estimated twenty 8 percent of the global video game development industry is now based in 9 10 Washington state. However, recent court cases filed in federal 11 district courts in Washington have created economic uncertainty for 12 video game companies located in Washington state, or offering games to players located in the state, by raising the possibility that the 13 legality surrounding these games will be decided differently than 14 15 similar issues raised and decided in other states, such as Illinois, 16 Maryland, and Ohio.
- The legislature further finds that two video game companies based in Washington are subject to recently filed class action lawsuits. These lawsuits, if decided adversely to the game companies, pose a substantial financial risk for video game development in this state. The further possibility exists that companies based in Washington

p. 1 HB 2720

will move their base of operations to other states, which would remove thousands of jobs from the state and a currently incalculable, but materially significant, amount of tax dollars.

1

2

3

4

5

7

1516

1718

19

Therefore, it is the intent of the legislature to remove this economic uncertainty by clarifying that a player is not entitled to recovery under RCW 4.24.070 unless the video game played provides a mechanism for the withdrawal of money or property from the game.

- 8 **Sec. 2.** RCW 4.24.070 and 1957 c 7 s 2 are each amended to read 9 as follows:
- (1) All persons losing money or anything of value at or on any illegal gambling games shall have a cause of action to recover from the dealer or player winning, or from the proprietor for whose benefit such game was played or dealt, or such money or things of value won, the amount of the money or the value of the thing so lost.
 - (2) For purposes of this section, "illegal gambling games" does not include online games of chance when played solely for entertainment purposes with virtual items if such virtual items may be used only for gameplay and may not be, per the terms of service of the game, transferred, exchanged, or redeemed for money or property.

--- END ---

p. 2 HB 2720