

Department of Planning and Budget 2024 Session Fiscal Impact Statement

1. **Bill Number:** HB453

House of Origin Introduced Substitute Engrossed
Second House In Committee Substitute Enrolled

2. **Patron:** Callsen

3. **Committee:** Health and Human Services

4. **Title:** Kinship foster care; barrier crimes.

5. **Summary:** Allows local boards of social services or child-placing agencies to approve kinship foster care parent applicants who have been convicted of certain felony drug offenses if five years have elapsed since the date of the conviction, where under current law 10 years must have elapsed in order to be eligible for approval as a kinship foster care parent. The bill also adds exceptions for certain misdemeanor assault and battery convictions not involving the abuse, neglect, or moral turpitude of a minor if five years have elapsed since the date of the conviction.

An enactment clause directs the State Board of Social Services to adopt regulations to implement the provisions of the bill to be effective no later than September 1, 2024.

6. **Budget Amendment Necessary:** No.

7. **No fiscal impact.**

8. **Fiscal Implications:** The number of children in foster care will not increase under this bill; however, the number of children placed in kinship foster care may increase due to the bill's reduction of the time between the date of conviction of an applicable barrier crime and the requested approval date to become a kinship foster parent. This legislation reduces that time period from 10 years to five. The bill will only require an adjustment to the way local departments of social services staff review and make determinations about eligibility to become a kinship foster parent. Because the total number of children in foster care will not increase, this bill does not have a fiscal impact.

9. **Specific Agency or Political Subdivisions Affected:** Department of Social Services, local departments of social services

10. **Technical Amendment Necessary:** No.

11. **Other Comments:** None.