

116TH CONGRESS  
2D SESSION

# H. R. 6594

To provide that businesses with legal gaming revenue are eligible for certain assistance relating to COVID–19, and for other purposes.

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## IN THE HOUSE OF REPRESENTATIVES

APRIL 21, 2020

Ms. TITUS (for herself, Mr. HORSFORD, Mr. AMODEI, Mr. GOSAR, Mr. THOMPSON of Mississippi, and Mrs. LEE of Nevada) introduced the following bill; which was referred to the Committee on Small Business

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## A BILL

To provide that businesses with legal gaming revenue are eligible for certain assistance relating to COVID–19, and for other purposes.

1 *Be it enacted by the Senate and House of Representa-*  
2 *tives of the United States of America in Congress assembled,*

3 **SECTION 1. SHORT TITLE.**

4 This Act may be cited as the “Equal Access to  
5 COVID-19 Relief Act”.

1 **SEC. 2. ELIGIBILITY OF BUSINESSES WITH LEGAL GAMING**  
2 **REVENUE FOR ASSISTANCE RELATING TO**  
3 **COVID-19.**

4 Notwithstanding section 120.110 of title 13, Code of  
5 Federal Regulations, or any other provision of law or regu-  
6 lation, the receipt of legal gaming revenue shall not pre-  
7 vent any person from being eligible for any program, loan,  
8 grant, or any benefit made available by the Coronavirus  
9 Aid, Relief, and Economic Security Act (Public Law 116-  
10 136), the Families First Coronavirus Response Act (Pub-  
11 lic Law 116-127), or the Coronavirus Preparedness and  
12 Response Supplemental Appropriations Act, 2020 (Public  
13 Law 116-123).

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