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2021 -- H 5610

STATE OF RHODE ISLAND

IN GENERAL ASSEMBLY

JANUARY SESSION, A.D. 2021

AN ACT

RELATING TO FISH AND WILDLIFE - ARTIFICIAL PROPAGATION OF GAME

<u>Introduced By:</u> Representative William W. O'Brien <u>Date Introduced:</u> February 18, 2021 <u>Referred To:</u> House Environment and Natural Resources

It is enacted by the General Assembly as follows:

- 1 SECTION 1. Chapter 20-17 of the General Laws entitled "Artificial Propagation of Game"
- 2 is hereby amended by adding thereto the following section:

3 **20-17-12. Hunting captive mammals prohibited.**

- 4 Notwithstanding the provisions of §§ 20-17-1 and 20-17-9, and any other law to the
- 5 <u>contrary, no person shall hunt or attempt to hunt any mammal held in captivity for amusement or</u>
- 6 sport; or possess, import, breed, or sell any mammal for use in captive hunting for amusement or
- 7 <u>sport.</u>

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SECTION 2. This act shall take effect upon passage.

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EXPLANATION

BY THE LEGISLATIVE COUNCIL

OF

AN ACT

RELATING TO FISH AND WILDLIFE - ARTIFICIAL PROPAGATION OF GAME

- 1 This act would prohibit captive hunting and the possession, the sale, breeding or
- 2 importation of any mammal for the purpose of captive hunting.
- 3 This act would take effect upon passage.

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