

ASSEMBLY BILL NO. 405—COMMITTEE ON JUDICIARY

MARCH 25, 2021

Referred to Committee on Judiciary

SUMMARY—Revises provisions relating to gaming.
(BDR 41-643)

FISCAL NOTE: Effect on Local Government: No.
Effect on the State: Yes.

~

EXPLANATION – Matter in *bolded italics* is new; matter between brackets ~~omitted material~~ is material to be omitted.

AN ACT relating to gaming; prohibiting certain acts relating to gaming; providing a penalty; and providing other matters properly relating thereto.

Legislative Counsel’s Digest:

1 Existing law makes it unlawful for a person to engage in certain actions relating
2 to gaming and provides that a person who engages in such actions is guilty of: (1) a
3 category C felony for the first offense; and (2) a category B for a second or
4 subsequent offense. (NRS 465.070, 465.088) **Section 5** of this bill makes it
5 unlawful for a person to engage in any of the statutorily prescribed offenses relating
6 to gaming: (1) through an agreement with certain persons; and (2) with the intent
7 that such an agreement is made to use less than the best efforts of the person to win,
8 judge, referee, manage, coach or officiate, to limit a margin of victory or to
9 adversely affect the outcome of a sporting event.

THE PEOPLE OF THE STATE OF NEVADA, REPRESENTED IN
SENATE AND ASSEMBLY, DO ENACT AS FOLLOWS:

1 **Section 1.** (Deleted by amendment.)
2 **Sec. 2.** (Deleted by amendment.)
3 **Sec. 3.** (Deleted by amendment.)
4 **Sec. 4.** (Deleted by amendment.)
5 **Sec. 5.** NRS 465.070 is hereby amended to read as follows:
6 465.070 It is unlawful for any person:
7 1. To alter or misrepresent the outcome of a game or other
8 event on which wagers have been made after the outcome is made
9 sure but before it is revealed to the players.



1 2. To place, increase or decrease a bet or to determine the
2 course of play after acquiring knowledge, not available to all
3 players, of the outcome of the game or any event that affects the
4 outcome of the game or which is the subject of the bet or to aid
5 anyone in acquiring such knowledge for the purpose of placing,
6 increasing or decreasing a bet or determining the course of play
7 contingent upon that event or outcome.

8 3. To claim, collect or take, or attempt to claim, collect or take,
9 money or anything of value in or from a gambling game, with intent
10 to defraud, without having made a wager contingent thereon, or to
11 claim, collect or take an amount greater than the amount won.

12 4. Knowingly to entice or induce another to go to any place
13 where a gambling game is being conducted or operated in violation
14 of the provisions of this chapter, with the intent that the other person
15 play or participate in that gambling game.

16 5. To place or increase a bet after acquiring knowledge of the
17 outcome of the game or other event which is the subject of the bet,
18 including past-posting and pressing bets.

19 6. To reduce the amount wagered or cancel the bet after
20 acquiring knowledge of the outcome of the game or other event
21 which is the subject of the bet, including pinching bets.

22 7. To manipulate, with the intent to cheat, any component of a
23 gaming device in a manner contrary to the designed and normal
24 operational purpose for the component, including, but not limited to,
25 varying the pull of the handle of a slot machine, with knowledge
26 that the manipulation affects the outcome of the game or with
27 knowledge of any event that affects the outcome of the game.

28 8. To offer, promise or give anything of value to anyone for the
29 purpose of influencing the outcome of a race, sporting event, contest
30 or game upon which a wager may be made, or to place, increase or
31 decrease a wager after acquiring knowledge, not available to the
32 general public, that anyone has been offered, promised or given
33 anything of value for the purpose of influencing the outcome of the
34 race, sporting event, contest or game upon which the wager is
35 placed, increased or decreased.

36 9. To change or alter the normal outcome of any game played
37 on an interactive gaming system or the way in which the outcome is
38 reported to any participant in the game.

39 *10. To violate any provision of this section through any*
40 *agreement with a player, participant, judge, referee, manager,*
41 *coach or other official if such an agreement is made with the*
42 *intent for the participant, judge, referee, manager, coach or other*
43 *official to use less than his or her best efforts to win, judge,*
44 *referee, manage, coach or officiate, to limit a margin of victory or*
45 *to adversely affect the outcome of a sporting event.*



1 **Sec. 6.** Notwithstanding the provisions of NRS 218D.430 and
2 218D.435, a committee, other than the Assembly Standing
3 Committee on Ways and Means and the Senate Standing Committee
4 on Finance, may vote on this act before the expiration of the period
5 prescribed for the return of a fiscal note in NRS 218D.475. This
6 section applies retroactively from and after March 22, 2021.
7 **Sec. 7.** (Deleted by amendment.)

⑩



