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SECOND REPRINT

A.B. 360

ASSEMBLY BILL NO. 360—ASSEMBLYMEN HORNE,
HEALEY; BOBZIEN AND KIRKPATRICK

MARCH 18, 2013

Referred to Committee on Judiciary

SUMMARY—Revises provisions relating to gaming. (BDR 41-24)

FISCAL NOTE: Effect on Local Government: No.
Effect on the State: No.

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EXPLANATION – Matter in *bolded italics* is new; matter between brackets ~~omitted material~~ is material to be omitted.

AN ACT relating to gaming; revising provisions governing interactive gaming; revising provisions governing the registration of persons who hold an ownership interest in certain entities which hold a gaming license; revising provisions relating to the inspection of games, gaming devices, associated equipment, cashless wagering systems, inter-casino linked systems, mobile gaming systems and interactive gaming systems; revising provisions relating to the regulation of independent testing laboratories; providing for an interim study of certain issues concerning the impact of technology upon the regulation of gaming and upon the distinction between restricted and nonrestricted gaming licensees; and providing other matters properly relating thereto.

Legislative Counsel’s Digest:

1 **Section 1** of this bill provides that the Nevada Gaming Commission may, upon
2 the recommendation of the State Gaming Control Board, adopt regulations allowing
3 promotional schemes to be conducted by licensed operators of interactive gaming
4 in direct association with a licensed interactive gaming activity, contest or
5 tournament that includes a raffle, drawing or other similar game of chance.
6 Under existing law, the Commission and the Board are required to administer
7 state gaming licenses and manufacturer’s, seller’s and distributor’s licenses, and to
8 perform various acts relating to the regulation and control of gaming. (NRS
9 463.140) **Sections 2-5** of this bill revise the definitions of the terms “cashless
10 wagering system,” “gaming employee,” “gross revenue” and “wagering credit” for
11 the purposes of the statutory provisions governing the licensing and control of
12 gaming.



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13 Existing law requires audits of the financial statements of all nonrestricted
14 licensees whose annual gross revenue is \$5,000,000 or more, and requires the
15 amount of annual gross revenue to be increased or decreased annually in an amount
16 determined by the Commission and corresponding to the Consumer Price Index.
17 (NRS 463.159) **Section 6** of this bill requires the Board to make such a
18 determination.

19 Existing law also requires a limited partner holding a 5 percent or less
20 ownership interest in a limited partnership or a member holding a 5 percent or less
21 ownership interest in a limited-liability company, who holds or applies for a state
22 gaming license, to register with the Board and submit to the Board's jurisdiction
23 within 30 days after the person acquires a 5 percent or less ownership interest.
24 (NRS 463.569, 463.5735) **Sections 7 and 8** of this bill remove the requirement to
25 register with the Board after acquiring such an ownership interest, and instead
26 require a person to register upon seeking to hold a 5 percent or less ownership
27 interest.

28 Existing law requires the Commission to adopt regulations providing for the
29 registration of independent testing laboratories, which may be utilized by the Board
30 to inspect and certify gaming devices, equipment and systems, and any components
31 thereof, and providing for the standards and procedures for the revocation of the
32 registration of such independent testing laboratories. (NRS 463.670) **Section 9** of
33 this bill: (1) extends the requirement of registration to additional persons that own,
34 operate or have significant involvement with an independent testing laboratory; (2)
35 provides that a person who is registered pursuant to **section 9** is subject to the same
36 investigatory and disciplinary procedures as all other gaming licensees; and (3)
37 authorizes the Commission to require a registered independent testing laboratory
38 and certain persons associated with a registered independent testing laboratory to
39 file an application for a finding of suitability.

40 Assembly Bill No. 114 of this session, which was enacted by the Legislature
41 and approved by the Governor and which became effective on February 21, 2013:
42 (1) required the Commission, by regulation, to authorize the Governor, on behalf of
43 the State of Nevada, to enter into agreements with other states, or authorized
44 agencies thereof, to enable patrons in the signatory states to participate in
45 interactive gaming; (2) required the regulations adopted by the Commission to be
46 adopted in accordance with the Nevada Administrative Procedure Act; and (3)
47 required the regulations to set forth provisions for any potential arrangements to
48 share revenue. **Sections 11 and 12** of this bill amend the provisions of Assembly
49 Bill No. 114 to: (1) allow agreements for interactive agreements to be made with
50 governmental units of other nations, states or local bodies exercising governmental
51 functions; (2) provide that the regulations adopted by the Commission are not
52 required to be adopted in accordance with the Nevada Administrative Procedure
53 Act; and (3) authorize the Commission to include specific requirements for the
54 agreements entered into by the State of Nevada and another government.

55 Senate Bill No. 416 of this session enacted certain requirements for the
56 issuance of restricted licenses for certain businesses, which were to become
57 effective on July 1, 2013. **Sections 13 and 14** of this bill change the effective date
58 of those provisions to January 1, 2014.

59 **Section 15** of this bill requires the Legislative Commission to create a
60 committee to conduct an interim study concerning the impact of technology upon
61 the regulation of gaming and upon the distinction between restricted and
62 nonrestricted gaming licensees.



THE PEOPLE OF THE STATE OF NEVADA, REPRESENTED IN
SENATE AND ASSEMBLY, DO ENACT AS FOLLOWS:

1 **Section 1.** Chapter 463 of NRS is hereby amended by adding
2 thereto a new section to read as follows:

3 *The Commission may, upon the recommendation of the Board,*
4 *adopt regulations that allow promotional schemes to be conducted*
5 *by licensed operators of interactive gaming in direct association*
6 *with a licensed interactive gaming activity, contest or tournament*
7 *that includes a raffle, drawing or other similar game of chance.*

8 **Sec. 2.** NRS 463.014 is hereby amended to read as follows:

9 463.014 “Cashless wagering system” means a method of
10 wagering and accounting:

11 1. In which the validity and value of a wagering instrument or
12 wagering credits are determined, monitored and retained by a
13 computer operated and maintained by a licensee which maintains a
14 record of each transaction involving the wagering instrument or
15 wagering credits, exclusive of the game or gaming device on which
16 wagers are being made. The term includes computerized systems
17 which facilitate electronic transfers of money directly to or from a
18 game or gaming device; or

19 2. Used in a race book or sports pool in which the validity and
20 value of a wagering instrument *or wagering credits* are determined,
21 monitored and retained on a computer that maintains a record of
22 each transaction involving the wagering instrument *or wagering*
23 *credits* and is operated and maintained by a licensee.

24 **Sec. 3.** NRS 463.0157 is hereby amended to read as follows:

25 463.0157 1. “Gaming employee” means any person
26 connected directly with an operator of a slot route, the operator of a
27 pari-mutuel system, the operator of an inter-casino linked system or
28 a manufacturer, distributor or disseminator, or with the operation of
29 a gaming establishment licensed to conduct any game, 16 or more
30 slot machines, a race book, sports pool or pari-mutuel wagering,
31 including:

32 (a) Accounting or internal auditing personnel who are directly
33 involved in any recordkeeping or the examination of records
34 associated with revenue from gaming;

35 (b) Boxpersons;

36 (c) Cashiers;

37 (d) Change personnel;

38 (e) Counting room personnel;

39 (f) Dealers;

40 (g) Employees of a person required by NRS 464.010 to be
41 licensed to operate an off-track pari-mutuel system;



1 (h) Employees of a person required by NRS 463.430 to be
2 licensed to disseminate information concerning racing and
3 employees of an affiliate of such a person involved in assisting the
4 person in carrying out the duties of the person in this State;

5 (i) Employees whose duties are directly involved with the
6 manufacture, repair, sale or distribution of gaming devices, cashless
7 wagering systems, mobile gaming systems, equipment associated
8 with mobile gaming systems, interactive gaming systems or
9 equipment associated with interactive gaming;

10 (j) Employees of operators of slot routes who have keys for slot
11 machines or who accept and transport revenue from the slot drop;

12 (k) Employees of operators of inter-casino linked systems,
13 mobile gaming systems or interactive gaming systems whose duties
14 include the operational or supervisory control of the systems or the
15 games that are part of the systems;

16 (l) Employees of operators of call centers who perform, or who
17 supervise the performance of, the function of receiving and
18 transmitting wagering instructions;

19 (m) Employees who have access to the Board's system of
20 records for the purpose of processing the registrations of gaming
21 employees that a licensee is required to perform pursuant to the
22 provisions of this chapter and any regulations adopted pursuant
23 thereto;

24 (n) Floorpersons;

25 (o) Hosts or other persons empowered to extend credit or
26 complimentary services;

27 (p) Keno runners;

28 (q) Keno writers;

29 (r) Machine mechanics;

30 (s) Odds makers and line setters;

31 (t) Security personnel;

32 (u) Shift or pit bosses;

33 (v) Shifts;

34 (w) Supervisors or managers;

35 (x) Ticket writers;

36 (y) Employees of a person required by NRS 463.160 to be
37 licensed to operate an information service; ~~hand~~

38 (z) *Employees of a licensee who have local access and provide
39 management, support, security or disaster recovery services for
40 any hardware or software that is regulated pursuant to the
41 provisions of this chapter and any regulations adopted pursuant
42 thereto; and*

43 (aa) Temporary or contract employees hired by a licensee to
44 perform a function related to gaming.



1 2. "Gaming employee" does not include barbacks **H** or
2 bartenders **H** *whose duties do not involve gaming activities*,
3 cocktail servers or other persons engaged exclusively in preparing or
4 serving food or beverages.

5 3. *As used in this section, "local access" means access to*
6 *hardware or software from within a licensed gaming*
7 *establishment, hosting center or elsewhere within this State.*

8 **Sec. 4.** NRS 463.0161 is hereby amended to read as follows:

9 463.0161 1. "Gross revenue" means the total of all:

10 (a) Cash received as winnings;

11 (b) Cash received in payment for credit extended by a licensee
12 to a patron for purposes of gaming; and

13 (c) Compensation received for conducting any game , *or any*
14 *contest or tournament in conjunction with interactive gaming*, in
15 which the licensee is not party to a wager,

16 ➔ less the total of all cash paid out as losses to patrons, those
17 amounts paid to fund periodic payments and any other items made
18 deductible as losses by NRS 463.3715. For the purposes of this
19 section, cash or the value of noncash prizes awarded to patrons in a
20 contest or tournament are not losses, except that losses in a contest
21 or tournament conducted in conjunction with an inter-casino linked
22 system *or interactive gaming* may be deducted to the extent of the
23 compensation received for the right to participate in that contest or
24 tournament.

25 2. The term does not include:

26 (a) Counterfeit facsimiles of money, chips, tokens, wagering
27 instruments or wagering credits;

28 (b) Coins of other countries which are received in gaming
29 devices;

30 (c) Any portion of the face value of any chip, token or other
31 representative of value won by a licensee from a patron for which
32 the licensee can demonstrate that it or its affiliate has not received
33 cash;

34 (d) Cash taken in fraudulent acts perpetrated against a licensee
35 for which the licensee is not reimbursed;

36 (e) Cash received as entry fees for contests or tournaments in
37 which patrons compete for prizes, except for a contest or tournament
38 conducted in conjunction with an inter-casino linked system **H** *or*
39 *interactive gaming*;

40 (f) Uncollected baccarat commissions; or

41 (g) Cash provided by the licensee to a patron and subsequently
42 won by the licensee, for which the licensee can demonstrate that it
43 or its affiliate has not been reimbursed.

44 3. As used in this section, "baccarat commission" means:



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1 (a) A fee assessed by a licensee on cash paid out as a loss to a
2 patron at baccarat to modify the odds of the game; or

3 (b) A rate or fee charged by a licensee for the right to participate
4 in a baccarat game.

5 **Sec. 5.** NRS 463.01963 is hereby amended to read as follows:

6 463.01963 “Wagering credit” means a representative of value,
7 other than a chip, token or wagering instrument, that is used for
8 wagering at a game, ~~for~~ gaming device, *race book or sports pool*
9 and is obtained by the payment of cash or a cash equivalent, the use
10 of a wagering instrument or the electronic transfer of money.

11 **Sec. 6.** NRS 463.159 is hereby amended to read as follows:

12 463.159 1. The Commission shall by regulation require
13 audits of the financial statements of all nonrestricted licensees
14 whose annual gross revenue is \$5,000,000 or more.

15 2. The Commission may require audits, compiled statements or
16 reviews of the financial statements of nonrestricted licensees whose
17 annual gross revenue is less than \$5,000,000.

18 3. The amounts of annual gross revenue provided for in
19 subsections 1 and 2 must be increased or decreased annually in an
20 amount corresponding to the percentage of increase or decrease in
21 the Consumer Price Index (All Items) published by the United
22 States Department of Labor for the preceding year. On or before
23 December 15 of each year, the ~~Commission~~ *Board* shall determine
24 the amount of the increase or decrease required by this subsection
25 and establish the adjusted amounts of annual gross revenue in effect
26 for the succeeding calendar year. The audits, compilations and
27 reviews provided for in subsections 1 and 2 must be made by
28 independent accountants holding permits to practice public
29 accounting in the State of Nevada.

30 4. Except as otherwise provided in subsection 5, for every audit
31 required pursuant to this section:

32 (a) The independent accountants shall submit an audit report
33 which must express an unqualified or qualified opinion or, if
34 appropriate, disclaim an opinion on the statements taken as a whole
35 in accordance with standards for the accounting profession
36 established by rules and regulations of the Nevada State Board of
37 Accountancy, but the preparation of statements without audit does
38 not constitute compliance.

39 (b) The examination and audit must disclose whether the
40 accounts, records and control procedures maintained by the licensee
41 are as required by the regulations published by the Commission
42 pursuant to NRS 463.156 to 463.1592, inclusive.

43 5. If the license of a nonrestricted licensee is terminated within
44 3 months after the end of a period covered by an audit, the licensee



1 may submit compiled statements in lieu of an additional audited
2 statement for the licensee's final period of business.

3 **Sec. 7.** NRS 463.569 is hereby amended to read as follows:

4 463.569 1. Every general partner of, and every limited
5 partner with more than a 5 percent ownership interest in, a limited
6 partnership which holds a state gaming license must be licensed
7 individually, according to the provisions of this chapter, and if, in
8 the judgment of the Commission, the public interest will be served
9 by requiring any other limited partners or any or all of the limited
10 partnership's lenders, holders of evidence of indebtedness,
11 underwriters, key executives, agents or employees to be licensed,
12 the limited partnership shall require those persons to apply for a
13 license in accordance with the laws and requirements in effect at the
14 time the Commission requires the licensing. Publicly traded
15 corporations which are limited partners of limited partnerships are
16 not required to be licensed, but shall comply with NRS 463.635 to
17 463.645, inclusive. A person who is required to be licensed by this
18 section as a general or limited partner shall not receive that position
19 until the person secures the required approval of the Commission. A
20 person who is required to be licensed pursuant to a decision of the
21 Commission shall apply for a license within 30 days after the
22 Commission requests the person to do so.

23 2. All limited partners ~~holding~~ *seeking to hold* a 5 percent or
24 less ownership interest in a limited partnership, other than a publicly
25 traded limited partnership, which hold or apply for a state gaming
26 license, must register in that capacity with the Board and submit to
27 the Board's jurisdiction. Such registration must be made on forms
28 prescribed by the Chair of the Board. The Chair of the Board may
29 require a registrant to apply for licensure at any time in the Chair's
30 discretion. ~~[A person who is required to be registered by this section
31 shall apply for registration within 30 days after the person becomes
32 a limited partner holding a 5 percent or less ownership interest in a
33 limited partnership.]~~

34 3. The Commission may, with the advice and assistance of the
35 Board, adopt such regulations as it deems necessary to carry out the
36 provisions of subsection 2.

37 **Sec. 8.** NRS 463.5735 is hereby amended to read as follows:

38 463.5735 1. Every member and transferee of a member's
39 interest with more than a 5 percent ownership interest in a limited-
40 liability company, and every director and manager of a limited-
41 liability company which holds or applies for a state gaming license,
42 must be licensed individually according to the provisions of this
43 chapter.

44 2. All members ~~holding~~ *seeking to hold* a 5 percent or less
45 ownership interest in a limited-liability company, other than a



1 publicly traded limited-liability company, which hold or apply for a
2 state gaming license, must register in that capacity with the Board
3 and submit to the Board's jurisdiction. Such registration must be
4 made on forms prescribed by the Chair of the Board. The Chair of
5 the Board may require a registrant to apply for licensure at any time
6 in the Chair's discretion. ~~7 A person who is required to be registered
8 by this section shall apply for registration within 30 days after the
9 person becomes a member holding a 5 percent or less ownership
interest in a limited liability company.~~

10 3. If, in the judgment of the Commission, the public interest
11 will be served by requiring any members with a 5 percent or less
12 ownership interest in a limited-liability company, or any of the
13 limited-liability company's lenders, holders of evidence of
14 indebtedness, underwriters, key executives, agents or employees to
15 be licensed:

16 (a) The limited-liability company shall require those persons to
17 apply for a license in accordance with the laws and requirements in
18 effect at the time the Commission requires the licensing; and

19 (b) Those persons shall apply for a license within 30 days after
20 being requested to do so by the Commission.

21 4. A publicly traded corporation which is a member of a
22 limited-liability company is not required to be licensed, but shall
23 comply with NRS 463.635 to 463.645, inclusive.

24 5. No person may become a member or a transferee of a
25 member's interest in a limited-liability company which holds a
26 license until the person secures the required approval of the
27 Commission.

28 6. A director or manager of a limited-liability company shall
29 apply for a license within 30 days after assuming office.

30 7. The Commission may, with the advice and assistance of the
31 Board, adopt such regulations as it deems necessary to carry out the
32 provisions of subsection 2.

33 **Sec. 9.** NRS 463.670 is hereby amended to read as follows:

34 463.670 1. The Legislature finds and declares as facts:

35 (a) That the inspection of *games*, gaming devices, associated
36 equipment, cashless wagering systems, *inter-casino linked systems*,
37 mobile gaming systems and interactive gaming systems is essential
38 to carry out the provisions of this chapter.

39 (b) That the inspection of *games*, gaming devices, associated
40 equipment, cashless wagering systems, *inter-casino linked systems*,
41 mobile gaming systems and interactive gaming systems is greatly
42 facilitated by the opportunity to inspect components before
43 assembly and to examine the methods of manufacture.

44 (c) That the interest of this State in the inspection of *games*,
45 gaming devices, associated equipment, cashless wagering systems,



1 *inter-casino linked systems*, mobile gaming systems and interactive
2 gaming systems must be balanced with the interest of this State in
3 maintaining a competitive gaming industry in which games can be
4 efficiently and expeditiously brought to the market.

5 2. The Commission may, with the advice and assistance of the
6 Board, adopt and implement procedures that preserve and enhance
7 the necessary balance between the regulatory and economic interests
8 of this State which are critical to the vitality of the gaming industry
9 of this State.

10 3. The Board may inspect every *game or* gaming device which
11 is manufactured, sold or distributed:

12 (a) For use in this State, before the *game or* gaming device is
13 put into play.

14 (b) In this State for use outside this State, before the gaming
15 device is shipped out of this State.

16 4. The Board may inspect every *game or* gaming device which
17 is offered for play within this State by a state gaming licensee.

18 5. The Board may inspect all associated equipment, every
19 cashless wagering system, *every inter-casino linked system*, every
20 mobile gaming system and every interactive gaming system which
21 is manufactured, sold or distributed for use in this State before the
22 equipment or system is installed or used by a state gaming licensee
23 and at any time while the state gaming licensee is using the
24 equipment or system.

25 6. In addition to all other fees and charges imposed by this
26 chapter, the Board may determine, charge and collect an inspection
27 fee from each manufacturer, seller, distributor or independent
28 testing laboratory which must not exceed the actual cost of
29 inspection and investigation.

30 7. The Commission shall adopt regulations which:

31 (a) Provide for the registration of independent testing
32 laboratories **H** *and of each person that owns, operates or has*
33 *significant involvement with an independent testing laboratory*,
34 specify the form of the application required for such registration ,
35 *set forth the qualifications required for such registration* and
36 establish the fees required for the application, the investigation of
37 the applicant and the registration of the applicant.

38 (b) Authorize the Board to utilize independent testing
39 laboratories for the inspection and certification of any *game*, gaming
40 device, associated equipment, cashless wagering system, *inter-*
41 *casino linked system*, mobile gaming system or interactive gaming
42 system, or any components thereof.

43 (c) Establish uniform protocols and procedures which the Board
44 and independent testing laboratories must follow during an
45 inspection performed pursuant to subsection 3 or 5, and which



1 independent testing laboratories must follow during the certification
2 of any *game*, gaming device, associated equipment, cashless
3 wagering system, *inter-casino linked system*, mobile gaming
4 system or interactive gaming system, or any components thereof, for
5 use in this State or for shipment from this State.

6 (d) Allow an application for the registration of an independent
7 testing laboratory to be granted upon the independent testing
8 laboratory's completion of an inspection performed in compliance
9 with the uniform protocols and procedures established pursuant to
10 paragraph (c) and satisfaction of such other requirements that the
11 Board may establish.

12 (e) Provide the standards and procedures for the revocation of
13 the registration of an independent testing laboratory.

14 *(f) Provide the standards and procedures relating to the filing
15 of an application for a finding of suitability pursuant to this
16 section and the remedies should a person be found unsuitable.*

17 *(g) Provide any additional provisions which the Commission
18 deems necessary and appropriate to carry out the provisions of this
19 section and which are consistent with the public policy of this
20 State pursuant to NRS 463.0129.*

21 8. *The Commission shall retain jurisdiction over any person
22 registered pursuant to this section, and any regulations adopted
23 pursuant thereto, in all matters relating to a game, gaming device,
24 associated equipment, cashless wagering system, inter-casino
25 linked system, mobile gaming system or interactive gaming system,
26 or any component thereof or modification thereto, even if the
27 person ceases to be registered.*

28 9. *A person registered pursuant to this section is subject to
29 the investigatory and disciplinary proceedings that are set forth in
30 NRS 463.310 to 463.318, inclusive, and shall be punished as
31 provided in those sections.*

32 10. *The Commission may, upon recommendation of the
33 Board, require the following persons to file an application for a
34 finding of suitability:*

35 *(a) A registered independent testing laboratory.*

36 *(b) An employee of a registered independent testing laboratory.*

37 *(c) An officer, director, partner, principal, manager, member,
38 trustee or direct or beneficial owner of a registered independent
39 testing laboratory or any person that owns or has significant
40 involvement with the activities of a registered independent testing
41 laboratory.*

42 11. *If a person fails to submit an application for a finding of
43 suitability within 30 days after a demand by the Commission
44 pursuant to this section, the Commission may make a finding of
45 unsuitability. Upon written request, such period may be extended*



1 *by the Chair of the Commission, at the Chair's sole and absolute*
2 *discretion.*

3 **12.** As used in this section, unless the context otherwise
4 requires, "independent testing laboratory" means a private
5 laboratory that is registered by the ~~Commission~~ **Board** to inspect
6 and certify **games**, gaming devices, associated equipment, cashless
7 wagering systems, **inter-casino linked systems**, mobile gaming
8 systems ~~and~~ **or** interactive gaming systems, and any components
9 thereof ~~and~~ **and modifications thereto**, and to perform such other
10 services as the Board and Commission may request.

11 **Sec. 10.** NRS 465.094 is hereby amended to read as follows:

12 465.094 The provisions of NRS 465.092 and 465.093 do not
13 apply to a wager placed by a person for the person's own benefit or,
14 without compensation, for the benefit of another that is accepted or
15 received by, placed with, or sent, transmitted or relayed to:

16 1. A race book or sports pool that is licensed pursuant to
17 chapter 463 of NRS, if the wager is accepted or received within this
18 State and otherwise complies with all other applicable laws and
19 regulations concerning wagering;

20 2. A person who is licensed to engage in off-track pari-mutuel
21 wagering pursuant to chapter 464 of NRS, if the wager is accepted
22 or received within this State and otherwise complies with subsection
23 3 of NRS 464.020 and all other applicable laws and regulations
24 concerning wagering;

25 3. A person who is licensed to operate a mobile gaming system
26 pursuant to chapter 463 of NRS, if the wager is accepted or received
27 within this State and otherwise complies with all other applicable
28 laws and regulations concerning wagering;

29 4. Any other person or establishment that is licensed to engage
30 in wagering pursuant to title 41 of NRS, if the wager is accepted or
31 received within this State and otherwise complies with all other
32 applicable laws and regulations concerning wagering; or

33 5. Any other person or establishment that is licensed to engage
34 in wagering in another ~~state~~ **jurisdiction** and is permitted to accept
35 or receive a wager from patrons within this State under an
36 agreement entered into by the Governor pursuant to section 6 of
37 Assembly Bill No. 114 of this session.

38 **Sec. 11.** NRS 233B.039 is hereby amended to read as follows:

39 233B.039 1. The following agencies are entirely exempted
40 from the requirements of this chapter:

41 (a) The Governor.

42 (b) Except as otherwise provided in NRS 209.221, the
43 Department of Corrections.

44 (c) The Nevada System of Higher Education.

45 (d) The Office of the Military.



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- 1 (e) The State Gaming Control Board.
- 2 (f) Except as otherwise provided in NRS 368A.140 and 463.765
3 , ~~and section 6 of this act,~~ the Nevada Gaming Commission.
- 4 (g) The Division of Welfare and Supportive Services of the
5 Department of Health and Human Services.
- 6 (h) Except as otherwise provided in NRS 422.390, the Division
7 of Health Care Financing and Policy of the Department of Health
8 and Human Services.
- 9 (i) The State Board of Examiners acting pursuant to chapter 217
10 of NRS.
- 11 (j) Except as otherwise provided in NRS 533.365, the Office of
12 the State Engineer.
- 13 (k) The Division of Industrial Relations of the Department of
14 Business and Industry acting to enforce the provisions of
15 NRS 618.375.
- 16 (l) The Administrator of the Division of Industrial Relations of
17 the Department of Business and Industry in establishing and
18 adjusting the schedule of fees and charges for accident benefits
19 pursuant to subsection 2 of NRS 616C.260.
- 20 (m) The Board to Review Claims in adopting resolutions to
21 carry out its duties pursuant to NRS 590.830.
- 22 (n) The Silver State Health Insurance Exchange.
- 23 2. Except as otherwise provided in subsection 5 and NRS
24 391.323, the Department of Education, the Board of the Public
25 Employees' Benefits Program and the Commission on Professional
26 Standards in Education are subject to the provisions of this chapter
27 for the purpose of adopting regulations but not with respect to any
28 contested case.
- 29 3. The special provisions of:
- 30 (a) Chapter 612 of NRS for the distribution of regulations by
31 and the judicial review of decisions of the Employment Security
32 Division of the Department of Employment, Training and
33 Rehabilitation;
- 34 (b) Chapters 616A to 617, inclusive, of NRS for the
35 determination of contested claims;
- 36 (c) Chapter 91 of NRS for the judicial review of decisions of the
37 Administrator of the Securities Division of the Office of the
38 Secretary of State; and
- 39 (d) NRS 90.800 for the use of summary orders in contested
40 cases,
41 ➤ prevail over the general provisions of this chapter.
- 42 4. The provisions of NRS 233B.122, 233B.124, 233B.125 and
43 233B.126 do not apply to the Department of Health and Human
44 Services in the adjudication of contested cases involving the
45 issuance of letters of approval for health facilities and agencies.



1 5. The provisions of this chapter do not apply to:

2 (a) Any order for immediate action, including, but not limited
3 to, quarantine and the treatment or cleansing of infected or infested
4 animals, objects or premises, made under the authority of the State
5 Board of Agriculture, the State Board of Health, or any other agency
6 of this State in the discharge of a responsibility for the preservation
7 of human or animal health or for insect or pest control;

8 (b) An extraordinary regulation of the State Board of Pharmacy
9 adopted pursuant to NRS 453.2184;

10 (c) A regulation adopted by the State Board of Education
11 pursuant to NRS 392.644 or 394.1694; or

12 (d) The judicial review of decisions of the Public Utilities
13 Commission of Nevada.

14 6. The State Board of Parole Commissioners is subject to the
15 provisions of this chapter for the purpose of adopting regulations but
16 not with respect to any contested case.

17 **Sec. 12.** Section 6 of Assembly Bill No. 114 of this session is
18 hereby amended to read as follows:

19 Sec. 6. 1. ~~The~~ *Upon recommendation of the*
20 Commission, ~~shall, by regulation, authorize~~ the Governor,
21 on behalf of the State of Nevada, *is authorized* to:

22 (a) Enter into agreements, *in accordance with the*
23 *requirements of this section*, with other ~~states, or authorized~~
24 ~~agencies thereof, to enable patrons~~ *governments whereby*
25 *persons who are physically located* in ~~the~~ *a* signatory
26 ~~states to~~ *jurisdiction may* participate in interactive gaming
27 ~~offered by licensees in those~~ *conducted by one or more*
28 *operators licensed by one or more of the* signatory ~~states;~~
29 *governments;* and

30 (b) Take all necessary actions to ensure that any
31 agreement entered into pursuant to this section becomes
32 effective.

33 2. ~~Any regulations adopted pursuant to subsection 1~~
34 ~~must:~~

35 ~~(a) Set forth provisions for any potential arrangements to~~
36 ~~share revenue between this State and any other state or~~
37 ~~agency within another state.~~

38 ~~(b) Be adopted in accordance with the provisions of~~
39 ~~chapter 233B of NRS.~~ *The Commission may:*

40 (a) *Make recommendations to the Governor to enter into*
41 *agreements pursuant to this section.*

42 (b) *Upon the recommendation of the Board, adopt*
43 *regulations relating to agreements pursuant to this section.*



1 3. *The regulations adopted by the Commission*
2 *pursuant to this section may include, without limitation,*
3 *provisions prescribing:*

4 (a) *The form, length and terms of an agreement entered*
5 *into by this State and another government, including,*
6 *without limitation, provisions relating to how:*

7 (1) *Taxes are to be treated by this State and another*
8 *government;*

9 (2) *Revenues are to be shared and distributed; and*

10 (3) *Disputes with patrons are to be resolved.*

11 (b) *The information to be furnished to the Board and*
12 *the Commission by a government that proposes to enter into*
13 *an agreement with this State pursuant to this section.*

14 (c) *The information to be furnished by the Board to the*
15 *Commission to enable the Commission to carry out the*
16 *purposes of this section.*

17 (d) *The manner and procedure for hearings conducted*
18 *by the Board and Commission pursuant to this section,*
19 *including, without limitation, the need for any special rules*
20 *or notices.*

21 (e) *The information to be furnished by the Commission*
22 *to the Governor that supports the recommendations of the*
23 *Commission made pursuant to this section.*

24 (f) *Any other procedures to be followed by the Board or*
25 *Commission to carry out the purposes of this section.*

26 4. *The Governor may not enter into an agreement*
27 *pursuant to this section unless the agreement includes*
28 *provisions:*

29 (a) *For any potential arrangement for the sharing of*
30 *revenues by this State and a government.*

31 (b) *That permit the effective regulation of interactive*
32 *gaming by this State, including, without limitation,*
33 *provisions relating to licensing of entities and natural*
34 *persons, technical standards to be followed, resolution of*
35 *disputes by patrons, requirements for bankrolls,*
36 *enforcement, accounting and maintenance of records.*

37 (c) *That each government that is a signatory to the*
38 *agreement agrees to prohibit operators of interactive*
39 *gaming, service providers and manufacturers or distributors*
40 *of interactive gaming systems from engaging in any activity*
41 *permitted by the agreement unless such operators of*
42 *interactive gaming, service providers or manufacturers or*
43 *distributors of interactive gaming systems are licensed or*
44 *found suitable:*

45 (1) *In this State; or*



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1 (2) *In the signatory jurisdiction pursuant to*
2 *requirements that are materially consistent with the*
3 *corresponding requirements of this State.*

4 (d) *That no variation or derogation from the*
5 *requirements of the agreement is permitted for any*
6 *signatory government absent the consent of this State and*
7 *all signatory governments.*

8 (e) *That prohibit any subordinate or side agreements,*
9 *except with respect to sharing of revenues, among any*
10 *subset of governments that are signatories to the agreement.*

11 (f) *That, if the agreement allows persons physically*
12 *located in this State to participate in interactive gaming*
13 *conducted by another government or an operator of*
14 *interactive gaming licensed by another government, require*
15 *that government to establish and maintain regulatory*
16 *requirements governing interactive gaming that are*
17 *materially consistent with the requirements of this State in*
18 *all material respects.*

19 5. *As used in this section:*

20 (a) *“Government” means any governmental unit of a*
21 *national, state or local body exercising governmental*
22 *functions, other than the United States Government. The*
23 *term includes, without limitation, national and subnational*
24 *governments, including their respective departments,*
25 *agencies and instrumentalities and any department, agency*
26 *or authority of any such governmental unit that has*
27 *authority over gaming or gambling activities.*

28 (b) *“Jurisdiction” means the country, state or other*
29 *geographic area over which a government exercises legal*
30 *authority.*

31 **Sec. 13.** Section 7 of Senate Bill No. 416 of this session is
32 hereby amended to read as follows:

33 Sec. 7. 1. Except as otherwise provided in this section,
34 the amendatory provisions of section 3 of this act apply to the
35 issuance of a restricted license on or after January 1, 2014.

36 2. Except as otherwise provided in subsection 3, an
37 establishment that has been granted a restricted license by the
38 Nevada Gaming Commission before January 1, 2014, but
39 which is not in compliance with the provisions of paragraph
40 (b) of subsection 2 of NRS 463.161, as amended by section 3
41 of this act, must come into compliance with those provisions
42 upon the earlier of:

43 (a) A change of ownership of the business or the transfer
44 of 50 percent or more of the stock or other ownership interest
45 in the entity owning the business; or



1 (b) July 1, 2015.

2 3. An establishment which was granted a gaming license
3 before December 22, 1990, and which has been operating at
4 the same location since that date is not required to comply
5 with the provisions of paragraph (b) of subsection 2 of NRS
6 463.161, as amended by section 3 of this act.

7 4. An establishment that has been granted a restricted
8 license by the Commission before January 1, 2014, but which
9 is not in compliance with the provisions of paragraph (a) or
10 (c) of subsection 2 of NRS 463.161, as amended by section 3
11 of this act, is not required to come into compliance with those
12 provisions unless the establishment ceases gaming operations
13 for 18 or more consecutive months.

14 5. The Commission shall not renew the restricted license
15 of an establishment that does not come into compliance with
16 the amendatory provisions of section 3 of this act within the
17 time required by this section.

18 6. This act applies to all race books, sports pools and
19 associated equipment in existence on July 1, 2013.

20 **Sec. 14.** Section 8 of Senate Bill No. 416 of this session is
21 hereby amended to read as follows:

22 Sec. 8. 1. This section and sections 1, 2, 4 and 7 of
23 this act become effective on July 1, 2013.

24 2. Section 3 of this act becomes effective on January 1,
25 2014.

26 **Sec. 15.** 1. The Legislative Commission shall create a
27 committee to conduct an interim study concerning the impact of
28 technology upon the regulation of gaming and upon the distinction
29 between restricted and nonrestricted gaming licensees.

30 2. The committee created by the Legislative Commission to
31 conduct the study must be composed of six voting members and
32 seven nonvoting members, appointed and designated as follows:

33 (a) The Legislative Commission shall appoint three voting
34 members of the Senate, at least one of whom must be a member of
35 the minority political party.

36 (b) The Legislative Commission shall appoint three voting
37 members of the Assembly, at least one of whom must be a member
38 of the minority political party.

39 (c) The Legislative Commission shall appoint five nonvoting
40 members, with one member representing each of the following:

- 41 (1) Manufacturers or developers of gaming technology;
42 (2) Entities engaged in the business of interactive gaming;
43 (3) Restricted gaming licensees;
44 (4) Nonrestricted gaming licensees; and
45 (5) Operators of race books and sports pools.



1 (d) The Chair of the Nevada Gaming Commission and the Chair
2 of the State Gaming Control Board serve *ex officio* as nonvoting
3 members of the committee.

4 3. The Legislative Commission shall appoint a Chair from
5 among the voting members of the committee.

6 4. The committee shall study, without limitation:

7 (a) The impact of modern and evolving technology upon gaming
8 and the regulation of gaming;

9 (b) Interactive gaming in Nevada and other jurisdictions, and
10 any proposed or enacted federal legislation in this area;

11 (c) The regulatory distinction between restricted and
12 nonrestricted licensure, and the impact of technology upon this
13 distinction;

14 (d) The determination of whether the operation of slot machines
15 is incidental to the primary business of a restricted gaming licensee,
16 and minimum requirements that are or should be imposed upon such
17 businesses;

18 (e) The effect of expanding capability of personal and portable
19 electronic devices upon gaming and the regulation of gaming;

20 (f) The potential effects and consequences of authorizing the
21 acceptance of race book and sports pool wagers made by an entity;
22 and

23 (g) The effect of legislation approved by the 77th Session of the
24 Nevada Legislature with regard to gaming and the regulation of
25 gaming.

26 5. The Legislative Commission shall submit a report of the
27 findings of the committee, including, without limitation, any
28 recommendations for legislation, to the 78th Session of the Nevada
29 Legislature.

30 6. For each day or portion of a day during which a member of
31 the committee who is a Legislator attends a meeting of the
32 committee or is otherwise engaged in the business of the committee,
33 the Legislator is entitled to receive the:

34 (a) Compensation provided for a majority of the members of the
35 Legislature during the first 60 days of the preceding regular session;

36 (b) Per diem allowance provided for state officers generally; and

37 (c) Travel expenses provided pursuant to NRS 218A.655.

38 ↪ The compensation, per diem allowances and travel expenses of
39 the members of the committee who are Legislators must be paid
40 from the Legislative Fund.

41 **Sec. 16.** This act becomes effective upon passage and
42 approval.



