SECOND REGULAR SESSION

SENATE BILL NO. 1045

98TH GENERAL ASSEMBLY

INTRODUCED BY SENATOR SCHAEFER.

Read 1st time February 10, 2016, and ordered printed.

6354S.01I

ADRIANE D. CROUSE, Secretary.

AN ACT

To repeal section 572.010 as enacted by senate bill no. 491, ninety-seventh general assembly, second regular session, and section 572.010 as enacted by Referendum, Proposition A, November 3, 1992, and to enact in lieu thereof one new section relating to gambling.

Be it enacted by the General Assembly of the State of Missouri, as follows:

Section A. Section 572.010 as enacted by senate bill no. 491, ninety-seventh general assembly, second regular session, and section 572.010 as enacted by Referendum, Proposition A, November 3, 1992, are repealed and one new

section enacted in lieu thereof, to be known as section 572.010, to read as follows:

572.010. As used in this chapter the following terms mean:

2 (1) "Advance gambling activity", a person advances gambling activity if,

acting other than as a player, he or she engages in conduct that materially aids

4 any form of gambling activity. Conduct of this nature includes but is not limited

5 to conduct directed toward the creation or establishment of the particular game,

6 lottery, contest, scheme, device or activity involved, toward the acquisition or

 $7 \quad \text{maintenance of premises, paraphernalia, equipment or apparatus therefor, toward}$

8 the solicitation or inducement of persons to participate therein, toward the actual

9 conduct of the playing phases thereof, toward the arrangement or communication

10 of any of its financial or recording phases, or toward any other phase of its

11 operation. A person advances gambling activity if, having substantial proprietary

12 control or other authoritative control over premises being used with his or her

13 knowledge for purposes of gambling activity, he or she permits that activity to

14 occur or continue or makes no effort to prevent its occurrence or

15 continuation. The supplying, servicing and operation of a licensed excursion

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gambling boat under sections 313.800 to 313.840 does not constitute advancing 16 gambling activity. The offering and operating of a fantasy contest as 18 defined in this section does not constitute advance gambling activity;

- (2) "Bookmaking", advancing gambling activity by unlawfully accepting bets from members of the public as a business, rather than in a casual or personal fashion, upon the outcomes of future contingent events;
- 22 (3) "Contest of chance", any contest, game, gaming scheme or gaming device in which the outcome depends in a material degree upon an element of 2324 chance, notwithstanding that the skill of the contestants may also be a factor therein;
 - (4) "Fantasy contest", any fantasy or simulated game or contest, which may include payment of an entry fee, in which:
 - (a) Winning participants are eligible to receive cash or anything else of value;
 - (b) The value of all prizes and awards offered to winning participants are established and made known to the participants in advance of the contest;
 - (c) All winning outcomes reflect the relative knowledge and skill of the participants and shall be determined predominantly by accumulated statistical results of the performance of individuals, including athletes in the case of sports events; and
 - (d) No winning outcome is based on the score, point spread, or any performance or performances of any single actual team or combination of such teams or solely on any single performance of an individual athlete or player in any single actual event;
 - (5) "Gambling", a person engages in gambling when he or she stakes or risks something of value upon the outcome of a contest of chance or a future contingent event not under his or her control or influence, upon an agreement or understanding that he or she will receive something of value in the event of a certain outcome. Gambling does not include bona fide business transactions valid under the law of contracts, including but not limited to contracts for the purchase or sale at a future date of securities or commodities, and agreements to compensate for loss caused by the happening of chance, including but not limited to contracts of indemnity or guaranty and life, health or accident insurance; nor does gambling include playing an amusement device that confers only an immediate right of replay not exchangeable for something of value. Gambling

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52 does not include any licensed activity, or persons participating in such games which are covered by sections 313.800 to 313.840. Gambling does not include 53 54 participating in a fantasy contest as defined in this section;

- [(5)] (6) "Gambling device", any device, machine, paraphernalia or equipment that is used or usable in the playing phases of any gambling activity, whether that activity consists of gambling between persons or gambling by a person with a machine. However, lottery tickets, policy slips and other items used in the playing phases of lottery and policy schemes are not gambling devices within this definition;
- 61 [(6)] (7) "Gambling record", any article, instrument, record, receipt, 62 ticket, certificate, token, slip or notation used or intended to be used in 63 connection with unlawful gambling activity;
 - [(7)] (8) "Lottery" or "policy", an unlawful gambling scheme in which for a consideration the participants are given an opportunity to win something of value, the award of which is determined by chance;
- 67 [(8)] (9) "Player", a person who engages in any form of gambling solely 68 as a contestant or bettor, without receiving or becoming entitled to receive any profit therefrom other than personal gambling winnings, and without otherwise 69 70 rendering any material assistance to the establishment, conduct or operation of the particular gambling activity. A person who gambles at a social game of 72chance on equal terms with the other participants therein does not otherwise render material assistance to the establishment, conduct or operation thereof by 73 74 performing, without fee or remuneration, acts directed toward the arrangement or facilitation of the game, such as inviting persons to play, permitting the use 76 of premises therefor and supplying cards or other equipment used therein. A person who engages in "bookmaking" as defined in subdivision (2) of this section 77 78 is not a player;
 - [(9)] (10) "Professional player", a player who engages in gambling for a livelihood or who has derived at least twenty percent of his or her income in any one year within the past five years from acting solely as a player;
- 82 [(10)] (11) "Profit from gambling activity", a person profits from gambling activity if, other than as a player, he or she accepts or receives money or other property pursuant to an agreement or understanding with any person whereby 85 he participates or is to participate in the proceeds of gambling activity;
- [(11)] (12) "Slot machine", a gambling device that as a result of the 86 87 insertion of a coin or other object operates, either completely automatically or

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with the aid of some physical act by the player, in such a manner that, depending upon elements of chance, it may eject something of value. A device so constructed or readily adaptable or convertible to such use is no less a slot machine because it is not in working order or because some mechanical act of manipulation or repair is required to accomplish its adaptation, conversion or workability. Nor is it any less a slot machine because apart from its use or adaptability as such it may also sell or deliver something of value on a basis other than chance;

[(12)] (13) "Something of value", any money or property, any token, object or article exchangeable for money or property, or any form of credit or promise directly or indirectly contemplating transfer of money or property or of any interest therein or involving extension of a service, entertainment or a privilege of playing at a game or scheme without charge;

[(13)] (14) "Unlawful", not specifically authorized by law.

572.010. As used in this chapter:

- 2 (1) "Advance gambling activity", a person "advances gambling activity" if, 3 acting other than as a player, he engages in conduct that materially aids any form of gambling activity. Conduct of this nature includes but is not limited to conduct directed toward the creation or establishment of the particular game, lottery, contest, scheme, device or activity involved, toward the acquisition or maintenance of premises, paraphernalia, equipment or apparatus therefor, toward the solicitation or inducement of persons to participate therein, toward the actual conduct of the playing phases thereof, toward the arrangement or communication 10 of any of its financial or recording phases, or toward any other phase of its operation. A person advances gambling activity if, having substantial proprietary 11 12control or other authoritative control over premises being used with his knowledge for purposes of gambling activity, he permits that activity to occur or 13 continue or makes no effort to prevent its occurrence or continuation. The 14 supplying, servicing and operation of a licensed excursion gambling boat under 15 sections 313.800 to 313.840 does not constitute advancing gambling activity. The 16 offering and operating of a fantasy contest as defined in this section 17 does not constitute advance gambling activity; 18
 - (2) "Bookmaking", means advancing gambling activity by unlawfully accepting bets from members of the public as a business, rather than in a casual or personal fashion, upon the outcomes of future contingent events;
- 22 (3) "Contest of chance" means any contest, game, gaming scheme or 23 gaming device in which the outcome depends in a material degree upon an

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24 element of chance, notwithstanding that the skill of the contestants may also be 25 a factor therein;

- (4) "Fantasy contest", any fantasy or simulated game or contest, which may include payment of an entry fee, in which:
- 28 (a) Winning participants are eligible to receive cash or anything 29 else of value;
 - (b) The value of all prizes and awards offered to winning participants are established and made known to the participants in advance of the contest;
 - (c) All winning outcomes reflect the relative knowledge and skill of the participants and shall be determined predominantly by accumulated statistical results of the performance of individuals, including athletes in the case of sports events; and
 - (d) No winning outcome is based on the score, point spread, or any performance or performances of any single actual team or combination of such teams or solely on any single performance of an individual athlete or player in any single actual event;
- 41 (5) "Gambling", a person engages in "gambling" when he stakes or risks 42something of value upon the outcome of a contest of chance or a future contingent event not under his control or influence, upon an agreement or understanding 43 that he will receive something of value in the event of a certain 44 outcome. Gambling does not include bona fide business transactions valid under 45 the law of contracts, including but not limited to contracts for the purchase or 46 sale at a future date of securities or commodities, and agreements to compensate 47for loss caused by the happening of chance, including but not limited to contracts 48 of indemnity or guaranty and life, health or accident insurance; nor does 49 gambling include playing an amusement device that confers only an immediate 50 right of replay not exchangeable for something of value. Gambling does not 52 include any licensed activity, or persons participating in such games which are 53 covered by sections 313.800 to 313.840. Gambling does not include 54 participating in a fantasy contest as defined in this section;
 - [(5)] (6) "Gambling device" means any device, machine, paraphernalia or equipment that is used or usable in the playing phases of any gambling activity, whether that activity consists of gambling between persons or gambling by a person with a machine. However, lottery tickets, policy slips and other items used in the playing phases of lottery and policy schemes are not gambling devices

60 within this definition;

- [(6)] (7) "Gambling record" means any article, instrument, record, receipt, ticket, certificate, token, slip or notation used or intended to be used in connection with unlawful gambling activity;
- [(7)] (8) "Lottery" or "policy" means an unlawful gambling scheme in which for a consideration the participants are given an opportunity to win something of value, the award of which is determined by chance;
 - [(8)] (9) "Player" means a person who engages in any form of gambling solely as a contestant or bettor, without receiving or becoming entitled to receive any profit therefrom other than personal gambling winnings, and without otherwise rendering any material assistance to the establishment, conduct or operation of the particular gambling activity. A person who gambles at a social game of chance on equal terms with the other participants therein does not otherwise render material assistance to the establishment, conduct or operation thereof by performing, without fee or remuneration, acts directed toward the arrangement or facilitation of the game, such as inviting persons to play, permitting the use of premises therefor and supplying cards or other equipment used therein. A person who engages in "bookmaking" as defined in subdivision (2) of this section is not a "player";
 - [(9)] (10) "Professional player" means a player who engages in gambling for a livelihood or who has derived at least twenty percent of his income in any one year within the past five years from acting solely as a player;
 - [(10)] (11) "Profit from gambling activity", a person "profits from gambling activity" if, other than as a player, he accepts or receives money or other property pursuant to an agreement or understanding with any person whereby he participates or is to participate in the proceeds of gambling activity;
 - [(11)] (12) "Slot machine" means a gambling device that as a result of the insertion of a coin or other object operates, either completely automatically or with the aid of some physical act by the player, in such a manner that, depending upon elements of chance, it may eject something of value. A device so constructed or readily adaptable or convertible to such use is no less a slot machine because it is not in working order or because some mechanical act of manipulation or repair is required to accomplish its adaptation, conversion or workability. Nor is it any less a slot machine because apart from its use or adaptability as such it may also sell or deliver something of value on a basis other than chance;
- 95 [(12)] (13) "Something of value" means any money or property, any

96 token, object or article exchangeable for money or property, or any form of credit

97 or promise directly or indirectly contemplating transfer of money or property or

98 of any interest therein or involving extension of a service, entertainment or a

99 privilege of playing at a game or scheme without charge;

100 [(13)] (14) "Unlawful" means not specifically authorized by law.

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