SENATE CONCURRENT RESOLUTION NO. 37

BY SENATOR EDMONDS AND REPRESENTATIVES AMEDEE, CHASSION AND
TAYLOR

A CONCURRENT RESOLUTION

To urge and request the State Board of Elementary and Secondary Education to procure an
annual license for a three-dimensional (3D) game-based learning platform that aligns
with Louisiana's chemistry and physical science standards and includes real-world
technologies that support career opportunities for middle and high school students.

WHEREAS, a strong science, technology, engineering, and mathematics (STEM)
educated workforce is essential to Louisiana's economic growth, ability to attract corporate
investment, support existing industries, and foster entrepreneurship, all of which drive high-
paying jobs and increased tax revenues; and

WHEREAS, chemistry plays a critical role in Louisiana's high-growth industries,
including energy, agriculture, pharmaceuticals, aerospace, and manufacturing, while
fostering an economic ripple effect that attracts supplier corporations and creates diverse job
opportunities in science, engineering, skilled trades, technology, and administration; and

WHEREAS, school district funding is primarily allocated to math and reading due
to accountability measures, with limited resources that are directed toward science,
particularly chemistry and physical science that are essential for STEM careers that help
sustain Louisiana's economy.

THEREFORE, BE IT RESOLVED that the Legislature of Louisiana does hereby
urge and request the State Board of Elementary and Secondary Education to procure an

annual license for a 3D game-based learning platform that aligns with Louisiana's chemistry and physical science standards and includes real-world technologies that support career opportunities for middle and high school students.

BE IT FURTHER RESOLVED that a copy of this Resolution be transmitted to the president of the State Board of Elementary and Secondary Education.

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PRESIDENT OF THE SENATE

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SPEAKER OF THE HOUSE OF REPRESENTATIVES