SLS 14RS-4

ORIGINAL

Regular Session, 2014

SENATE BILL NO. 3

BY SENATOR GUILLORY

RETIREMENT SYSTEMS. Dedicates certain revenue to fund the existing liabilities of and retiree benefit enhancements for the four state retirement systems. (6/30/14)

1	AN ACT
2	To provide for funding of state retirement systems; to authorize certain assessments; to
3	dedicate certain revenue to payment of liabilities and funding of benefits of the
4	systems; to specify application of the payments; to provide for an effective date; and
5	to provide for related matters.
6	Notice of intention to introduce this Act has been published.
7	Be it enacted by the Legislature of Louisiana:
8	Section 1. (A) There is hereby created in the state treasury the State Retirement
9	Fund. Notwithstanding any other provision of law in effect on the effective date of this Act
10	or thereafter, the treasurer shall deposit into the State Retirement Fund the proceeds of any
11	assessment authorized and levied pursuant to the provisions of this Act, after first having
12	credited such amounts to the Bond Security and Redemption Fund as required by Article
13	VII, Section 9(B) of the Louisiana Constitution, and any other monies the legislature may
14	appropriate for deposit in the State Retirement Fund.
15	(B) Monies in the State Retirement Fund shall be used solely as provided for in this
16	Act. At the end of each fiscal quarter, the treasurer shall distribute the monies accumulated
17	in the State Retirement Fund to the four state retirement systems, allocated as follows:

Page 1 of 3 Coding: Words which are struck through are deletions from existing law; words in **boldface type and underscored** are additions.

SLS 14RS-4 **ORIGINAL** SB NO. 3 1 (1) Louisiana State Employees' Retirement System 33.9%. 2 (2) Teachers' Retirement System of Louisiana 59.7%. 3 (3) Louisiana School Employees' Retirement System 4.7%. 4 (4) Louisiana State Police Retirement System 1.7%. (C) Eighty percent of the monies appropriated to each retirement system shall be 5 applied to liquidate the unfunded accrued liabilities of the system, as follows: 6 7 (1) First, to the outstanding balance of the original amortization base, if any, without 8 reamortization of the base, until the base is fully liquidated. 9 (2) Second, after the liquidation of any original amortization base, to the outstanding 10 balance of the experience account amortization base, if any, without reamortization of the 11 base, until the base is fully liquidated. 12 (3) Third, after the liquidation of any experience account amortization base, to the 13 balance of the oldest outstanding amortization base without reamortization of such base and 14 until all such bases are fully liquidated. 15 (D) Twenty percent of the monies appropriated shall be applied or credited by the 16 retirement systems as follows: (1) If the system has an experience account, the monies shall be credited to the 17 18 system's experience account. 19 (2) If the system has no experience account as a result of an Act of the legislature, 20 the monies shall be applied to the outstanding balance of the amortization base, if any, 21 created as a result of that Act, without reamortization of the base and until the base is fully 22 liquidated. 23 (3) If the system has no experience account and no amortization base created by the 24 Act that eliminated the account, all monies shall be applied as provided in Subsection C of 25 this Section. Section 2. The superintendent of the office of state police is hereby authorized to 26 27 levy a transaction assessment on each and every game authorized pursuant to the provisions of the Louisiana Gaming Control Law, Title 27 of the Louisiana Revised Statutes of 1950, 28 29 which is played for money, property, or any thing of value, including games played with

> Page 2 of 3 Coding: Words which are struck through are deletions from existing law; words in **boldface type and underscored** are additions.

1 cards, dice, or any electronic, electrical, or mechanical device or machine, slot machine, 2 video draw poker device, or any other device or machine operated by insertion of a coin or 3 cash, a token, or a similar object. This assessment shall be in addition to any fee, tax, levy, or other assessment in effect on the effective date of this Act. The assessment shall not 4 5 exceed three cents per game or transaction. The proceeds of the assessment shall be 6 deposited in the State Retirement Fund and allocated as provided in Section 1 of this Act. The authorization for this assessment, together with any assessment so levied, shall cease 7 8 to be effective on the June thirtieth following adoption by the Public Retirement Systems' 9 Actuarial Committee of valuations for the state systems containing a funded percentage 10 calculation of ninety percent or more. 11 Section 3. This Act shall become effective on June 30, 2014; if vetoed by the

12 governor and subsequently approved by the legislature, this Act shall become effective on

13 June 30, 2014, or on the day following such approval by the legislature, whichever is later.

The original instrument and the following digest, which constitutes no part of the legislative instrument, were prepared by Laura Gail Sullivan.

DIGEST

<u>Proposed law</u> authorizes the superintendent of state police to levy a transaction assessment on each game authorized pursuant to <u>present law</u>, the Louisiana Gaming Control Law. Provides that the assessment shall not exceed three cents per game or transaction. Specifies that the assessment shall cease on the June 30th following adoption by the Public Retirement Systems' Actuarial Committee of valuations for the four state systems determining the systems are at least 90% funded.

<u>Proposed law</u> dedicates proceeds of the authorized assessment to liquidating the unfunded accrued liabilities and to funding benefit increases for retirees of the four state retirement systems.

Effective June 30, 2014.