



Introduced Version

SENATE RESOLUTION No. 41

DIGEST OF INTRODUCED RESOLUTION

A SENATE RESOLUTION urging the legislative council to assign to the appropriate committee the topic of loot boxes and video games as gambling.

Grooms

February 22, 2018, read first time and referred to Committee on Public Policy.

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SR 41—SR 2514/DI 84



SENATE RESOLUTION No. 41

MADAM PRESIDENT:

I offer the following resolution and move its adoption:

1 A SENATE RESOLUTION urging the legislative council
2 to assign to the appropriate committee the topic of loot boxes
3 and video games as gambling.

4 *Whereas, Video games are often played with elements*
5 *where players can earn loot to spend within the video game;*

6 *Whereas, Loot in video games may at times be purchases;*
7 *and*

8 *Whereas, Some people believe loot boxes in video games prey*
9 *on children and may be considered gambling: Therefore,*

10 *Be it resolved by the Senate*
11 *of the General Assembly of the State of Indiana:*

12 SECTION 1. That the legislative council is urged to assign to
13 the appropriate committee the topic of loot boxes and video
14 games as gambling.

15 SECTION 2. That if the topic shall be assigned to the
16 appropriate committee, the attorney general shall:

17 (1) conduct a study to determine if loot boxes in video
18 games:

19 (A) are predatory;

20 (B) prey on children; and

21 (C) are gambling under IC 35-45-5;

22 (2) make a recommendation whether loot boxes should be



1 regulated as gaming in Indiana.

