# 

January 31, 2020

## **SENATE BILL No. 437**

DIGEST OF SB 437 (Updated January 29, 2020 4:20 pm - DI 133)

Citations Affected: IC 4-32.3.

**Synopsis:** Credit card payments for charity gaming. Provides that a qualified organization may accept credit cards for the purchase of: (1) a chance to play any game of chance offered at an allowable activity; or (2) licensed supplies. Provides that certain credit card payments may be made on the Internet.

Effective: July 1, 2020.

### **Busch, Ford Jon**

January 15, 2020, read first time and referred to Committee on Public Policy. January 30, 2020, reported favorably — Do Pass.



January 31, 2020

Second Regular Session of the 121st General Assembly (2020)

PRINTING CODE. Amendments: Whenever an existing statute (or a section of the Indiana Constitution) is being amended, the text of the existing provision will appear in this style type, additions will appear in this style type, and deletions will appear in this style type.

Additions: Whenever a new statutory provision is being enacted (or a new constitutional provision adopted), the text of the new provision will appear in **this style type**. Also, the word **NEW** will appear in that style type in the introductory clause of each SECTION that adds a new provision to the Indiana Code or the Indiana Constitution.

Conflict reconciliation: Text in a statute in *this style type* or *this style type* reconciles conflicts between statutes enacted by the 2019 Regular Session of the General Assembly.

# **SENATE BILL No. 437**

A BILL FOR AN ACT to amend the Indiana Code concerning gaming.

Be it enacted by the General Assembly of the State of Indiana:

1	SECTION 1. IC 4-32.3-5-23, AS ADDED BY P.L.58-2019,
2	SECTION 4, IS AMENDED TO READ AS FOLLOWS [EFFECTIVE
3	JULY 1, 2020]: Sec. 23. (a) Subject to subsection (b), A qualified
4	organization may accept credit cards at an allowable activity for the
5	purchase of:
6	(1) food and beverages;
7	(2) merchandise; and
8	(3) retail goods and services offered at a benefit auction.
9	(b) A qualified organization may not accept credit cards or extend
10	<del>credit to a player</del> for the purchase of:
11	(1) a chance to play any game of chance offered at an allowable
12	activity; or
13	(2) licensed supplies.
14	(c) Credit card payments under subsection (b) may be made on
15	the Internet.
16	(d) Except as provided in subsection (b), a qualified organization
17	may not extend credit to a player for the purchase of:



- (1) a chance to play any game of chance offered at an allowable activity; or(2) licensed supplies.
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#### COMMITTEE REPORT

Madam President: The Senate Committee on Public Policy, to which was referred Senate Bill No. 437, has had the same under consideration and begs leave to report the same back to the Senate with the recommendation that said bill DO PASS.

(Reference is to SB 437 as introduced.)

ALTING, Chairperson

Committee Vote: Yeas 10, Nays 0

