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Senate Bill 281

By: Senators Ligon, Jr. of the 3rd, Hill of the 32nd, Harbin of the 16th, Williams of the 27th, Albers of the 56th and others

A BILL TO BE ENTITLED AN ACT

- 1 To amend Article 19 of Chapter 2 of Title 20 of the Official Code of Georgia Annotated,
- 2 relating to instructional materials and content in elementary and secondary education, so as
- 3 to require schools to provide certain information to students and parents prior to using any
- 4 digital-learning platform; to provide for definitions; to provide for destruction of student data
- 5 collected through a digital-learning platform; to provide the opportunity to opt out; to provide
- 6 for legislative findings; to provide for related matters; to repeal conflicting laws; and for
- 7 other purposes.

8 BE IT ENACTED BY THE GENERAL ASSEMBLY OF GEORGIA:

9 **SECTION 1.**

- 10 The General Assembly finds that:
- 11 (1) Creators of education technology products are increasingly pushing interactive
- digital-learning platforms, including video-gaming platforms, for use in K-12 education;
- 13 (2) The software in many of these platforms is capable of collecting and analyzing a
- wealth of "fine-grained" data on students, including their personal psychological
- characteristics and even physiological characteristics;
- 16 (3) Such data collection and analysis can create a threat to student privacy;
- 17 (4) Most parents are not aware of the capabilities of such software in the digital-learning
- platforms that may be used in their children's school; and
- 19 (5) Parents have the right to full transparency concerning all types of data that are
- 20 collected on their children.
- 21 SECTION 2.
- 22 Article 19 of Chapter 2 of Title 20 of the Official Code of Georgia Annotated, relating to
- 23 instructional materials and content in elementary and secondary education, is amended by
- 24 adding a new Code section to read as follows:

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- 25 "20-2-1017.
- 26 (a) For purposes of this Code section, the term:
- 27 (1) 'Digital-learning platform' or 'platform' means an interactive digital platform that
- 28 <u>collects and records students' personally identifiable information, whether maintained by</u>
- 29 <u>the school or by a third-party provider, and includes any video-gaming platform.</u>
- 30 (2) 'Eligible student' means a student 18 years of age or older.
- 31 (3) 'Personally identifiable information' shall have the same meaning as provided in
- paragraph (13) of Code Section 20-2-662.
- 33 (b) Prior to implementing any digital-learning platform, a school shall give eligible
- 34 <u>students or parents or guardians a formal written explanation of the goals and capabilities</u>
- of the platform, including any software, whether loaded onto such platform or hosted
- 36 <u>externally by a third party</u>. Such explanation shall include an understandable description
- 37 <u>of:</u>
- 38 (1) How the platform works and its principal purpose or purposes;
- 39 (2) The title and business address of the school official who is responsible for the
- 40 platform and the name and business address of any contractor or other outside party
- 41 <u>maintaining the platform for or on behalf of the school;</u>
- 42 (3) The information the software is designed to collect from or capture and record about
- 43 the student, including any data matches with other personally identifiable information;
- 44 (4) Every element of data that the platform or software will collect or record about the
- 45 <u>student, including any personal psychological characteristics; noncognitive attributes or</u>
- 46 <u>skills, such as collaboration, resilience, and perseverance; and physiological</u>
- 47 <u>measurements</u>;
- 48 (5) The purpose of collecting and recording such data;
- 49 (6) Every contemplated use or disclosure of such data, the categories of recipients, and
- 50 <u>the purpose of such use or disclosure;</u>
- 51 (7) A full explanation of the privacy policy maintained by the digital-learning provider;
- 52 <u>and</u>
- 53 (8) The policies and practices of the school regarding storage, retrievability, access
- 54 controls, retention, and disposal of the records collected or recorded by the platform.
- 55 (c) No digital-learning platform, or any instructional material in digital format, shall be
- 56 <u>used unless it includes a portal or other mechanism allowing parents access to the platform</u>
- and all the content available to the student users.
- 58 (d) Any data of any type collected on a student through his or her use of a digital-learning
- 59 platform shall be destroyed at the end of the course in which the platform is used.
- 60 (e) Unless the school determines and declares the platform to be essential to its educational
- 61 mission with an explanation of the basis for such determination, eligible students or parents

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or guardians shall be allowed to opt out of using any digital-learning platform. Students
who have opted out shall be provided traditional instruction in the academic content
covered by such digital-learning platform."

65 SECTION 3.

All laws and parts of laws in conflict with this Act are repealed.