CS FOR HOUSE BILL NO. 358(2d JUD)

IN THE LEGISLATURE OF THE STATE OF ALASKA

THIRTY-THIRD LEGISLATURE - SECOND SESSION

BY THE HOUSE JUDICIARY COMMITTEE

Offered: 5/2/24 Referred: Rules

Sponsor(s): REPRESENTATIVES CRONK, McCabe

A BILL

FOR AN ACT ENTITLED

- 1 "An Act relating to defamation claims based on the use of deepfakes; and relating to the
- 2 use of deepfakes in electioneering communications."

3 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF ALASKA:

- * **Section 1.** AS 09.65 is amended by adding a new section to read:
- Sec. 09.65.360. Civil liability for defamation based on deepfakes. An action for defamation based on the use of a deepfake is a claim for defamation per se. In this
- 7 section, "deepfake" has the meaning given in AS 15.80.009(f).
- * Sec. 2. AS 15.80 is amended by adding a new section to read:
- 9 Sec. 15.80.009. Deepfakes in electioneering communications. (a) A person
- may not knowingly use a deepfake in an electioneering communication with the intent
- 11 to influence an election.
- 12 (b) An individual who is harmed by an electioneering communication that
- violates this section may bring an action in the superior court to recover damages, full
- reasonable attorney fees, and costs from

1	(1) the person who created the electioneering communication or
2	retained the services of another to create the electioneering communication;
3	(2) a person who disseminates an electioneering communication
4	knowing that the electioneering communication includes a deepfake; or
5	(3) a person who removes a disclosure statement described in (d) of
6	this section from an electioneering communication with the intent to influence an
7	election and knowing that the electioneering communication includes a deepfake.
8	(c) An individual who is harmed by an electioneering communication that
9	violates this section may seek injunctive relief in the superior court to prohibit
10	publication of the deepfake.
11	(d) It is a defense to an action under this section that the electioneering
12	communication included the following disclosure statement: "This
13	(image/video/audio) has been manipulated." and
14	(1) for visual media that included other text, the text of the disclosure
15	statement remained visible throughout the entirety of the communication, was easily
16	readable by the average viewer, and was in a font not smaller than the largest font size
17	of any other text that appeared in the visual component;
18	(2) for visual media that did not include any other text, the disclosure
19	statement was in a font size that was easily readable by the average viewer;
20	(3) for a communication that consisted of only audio, the disclosure
21	statement was read
22	(A) at the beginning of the audio, at the end of the audio, and,
23	if the audio was longer than two minutes in duration, at intervals interspersed
24	within the audio that occurred at least once every two minutes; and
25	(B) in a clear manner and in a pitch that was easily heard by the
26	average listener.
27	(e) An interactive computer service, Internet service provider, cloud service
28	provider, telecommunications network, or radio or television broadcaster, including a
29	cable or satellite television operator, programmer, or producer, is not liable under this
30	section for hosting, publishing, or distributing an electioneering communication
31	provided by another person. This subsection does not prevent an individual from

1	bringing an action under $(b)(3)$ of this section for removing a disclosure statement.
2	(f) In this section,
3	(1) "access software provider" means a provider of client, server, or
4	other software or enabling tools that
5	(A) filter, screen, allow, or disallow content;
6	(B) pick, choose, analyze, or digest content; or
7	(C) transmit, receive, display, forward, cache, search, subset,
8	organize, reorganize, or translate content;
9	(2) "artificial intelligence" means a machine-based system that, for
10	explicit or implicit objectives, infers, from the input the system receives, how to
11	generate outputs, including predictions, content, recommendations, and decisions that
12	can influence physical or virtual environments, with different artificial intelligence
13	systems varying in levels of autonomy and adaptiveness after deployment;
14	(3) "deepfake" means any visual or audio media that is created, altered,
15	or otherwise manipulated by artificial intelligence in a manner that
16	(A) to a reasonable observer, appears to be an authentic record
17	of an individual's actual speech, conduct, or likeness; and
18	(B) conveys a fundamentally different understanding or
19	impression of the individual's appearance, action, or speech than a reasonable
20	person would have from the unaltered, original version of the individual's
21	appearance, action, or speech;
22	(4) "electioneering communication" means a communication that
23	(A) directly or indirectly identifies a candidate or political
24	party;
25	(B) is disseminated through a mailing, a newspaper, the
26	Internet, or broadcast media, including radio, television, cable, or satellite, to
27	an audience that includes voters who will have the opportunity to vote on a
28	candidate identified in the communication or on a candidate of a party
29	identified in the communication; and
30	(C) when read as a whole and with limited reference to outside
31	events, is susceptible of no other reasonable interpretation but as an

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exhortation	to vote	101 01	against a	specific	candidate.

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(5) "interactive computer service" means an information service,
system, or access software provider that provides or enables computer access by
multiple users to a computer server, including specifically a service or system that
provides access to the Internet and such systems operated or services offered by
libraries or educational institutions