

**HOUSE BILL NO. 171**

IN THE LEGISLATURE OF THE STATE OF ALASKA

TWENTY-EIGHTH LEGISLATURE - FIRST SESSION

BY REPRESENTATIVE JOSEPHSON

Introduced: 3/15/13

Referred:

**A BILL**

**FOR AN ACT ENTITLED**

1 **"An Act relating to game management and to regulations of the Board of Game."**

2 **BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF ALASKA:**

3 \* **Section 1.** AS 16.05.340(a)(15) is amended to read:

4 (15) Nonresident big game tags

5 A nonresident may not take a big game animal without previously purchasing a  
6 numbered, nontransferable, appropriate tag, issued under this paragraph. The tag must  
7 be affixed to the animal immediately upon capture and must remain affixed until the  
8 animal is prepared for storage, consumed, or exported. A tag issued but not used for an  
9 animal may be used to satisfy the tagging requirement for an animal of any other  
10 species for which the tag fee is of equal or less value.

- 11 (A) Bear, black, each ..... 225
- 12 (B) Bear, brown or grizzly, each ..... 500
- 13 (C) Bison, each ..... 450
- 14 (D) Caribou, each ..... 325
- 15 (E) Deer, each ..... 150

1 (F) Elk, each ..... 300  
 2 (G) Goat, each ..... 300  
 3 (H) Moose, each ..... 400  
 4 (I) Sheep, each ..... 425  
 5 (J) Wolf, each ..... 30

6 [A NONRESIDENT IS NOT REQUIRED TO HAVE A NONRESIDENT WOLF  
 7 TAG TO TAKE A WOLF IN A GAME MANAGEMENT UNIT IF THE BOARD  
 8 OF GAME HAS ADOPTED AN INTENSIVE MANAGEMENT PROGRAM  
 9 UNDER AS 16.05.255 FOR ALL OR A PORTION OF THE GAME  
 10 MANAGEMENT UNIT.]

11 (K) Wolverine, each ..... 175  
 12 (L) Musk oxen, each ..... 1,100

13 \* **Sec. 2.** AS 16.05.340(a)(21) is amended to read:

14 (21) Nonresident alien big game tags

15 (A) Bear, black, each ..... 300  
 16 (B) Bear, brown or grizzly, each ..... 650  
 17 (C) Bison, each ..... 650  
 18 (D) Caribou, each ..... 425  
 19 (E) Deer, each ..... 200  
 20 (F) Elk, each ..... 400  
 21 (G) Goat, each ..... 400  
 22 (H) Moose, each ..... 500  
 23 (I) Musk oxen, each ..... 1,500  
 24 (J) Sheep, each ..... 550  
 25 (K) Wolf, each ..... 50

26 [A NONRESIDENT ALIEN IS NOT REQUIRED TO HAVE A NONRESIDENT  
 27 ALIEN WOLF TAG TO TAKE A WOLF IN A GAME MANAGEMENT UNIT IF  
 28 THE BOARD OF GAME HAS ADOPTED AN INTENSIVE MANAGEMENT  
 29 PROGRAM UNDER AS 16.05.255 FOR ALL OR A PORTION OF THE GAME  
 30 MANAGEMENT UNIT.]

31 (L) Wolverine, each ..... 250

1 \* **Sec. 3.** AS 16.05.783(a) is amended to read:

2 (a) A person may not shoot or assist in shooting a free-ranging wolf or  
3 wolverine the same day that a person has been airborne. However, the Board of Game  
4 may authorize a predator control program as part of a game management plan that  
5 involves airborne or same day airborne shooting if the board has determined based on  
6 information provided by the department

7 [(1) IN REGARD TO AN IDENTIFIED BIG GAME PREY  
8 POPULATION UNDER AS 16.05.255(g) THAT OBJECTIVES SET BY THE  
9 BOARD FOR THE POPULATION HAVE NOT BEEN ACHIEVED AND THAT  
10 PREDATION IS AN IMPORTANT CAUSE FOR THE FAILURE TO ACHIEVE  
11 THE OBJECTIVES SET BY THE BOARD, AND THAT A REDUCTION OF  
12 PREDATION CAN REASONABLY BE EXPECTED TO AID IN THE  
13 ACHIEVEMENT OF THE OBJECTIVES; OR

14 (2)] that a disease or parasite of a predator population

15 (1) [(A)] is threatening the normal biological condition of the predator  
16 population; or

17 (2) [(B)] if left untreated, would spread to other populations.

18 \* **Sec. 4.** AS 08.54.750(e); AS 16.05.050(b), AS 16.05.255(e), 16.05.255(f), 16.05.255(g),  
19 and 16.05.255(k) are repealed.