

113TH CONGRESS
2D SESSION

H. R. 5608

To take certain land in the State of Nevada into trust for the Duckwater Shoshone Tribe, and for other purposes.

IN THE HOUSE OF REPRESENTATIVES

SEPTEMBER 18, 2014

Mr. HORSFORD introduced the following bill; which was referred to the Committee on Natural Resources

A BILL

To take certain land in the State of Nevada into trust for the Duckwater Shoshone Tribe, and for other purposes.

1 *Be it enacted by the Senate and House of Representa-*
2 *tives of the United States of America in Congress assembled,*

3 **SECTION 1. SHORT TITLE.**

4 This Act may be cited as the “Duckwater Shoshone
5 Land Conveyance Act”.

6 **SEC. 2. DEFINITIONS.**

7 In this Act:

8 (1) MAP.—The term “map” means the map en-
9 titled “Duckwater Reservation Expansion”, dated
10 September 9, 2014, and on file and available for

1 public inspection in the appropriate offices of the
2 Bureau of Land Management.

3 (2) SECRETARY.—The term “Secretary” means
4 the Secretary of the Interior.

5 (3) TRIBE.—The term “Tribe” means the
6 Duckwater Shoshone Tribe.

7 **SEC. 3. TRANSFER OF LAND TO BE HELD IN TRUST FOR**
8 **THE DUCKWATER SHOSHONE TRIBE.**

9 (a) IN GENERAL.—Subject to valid existing rights,
10 all right, title, and interest of the United States in and
11 to the land described in subsection (b) shall be—

12 (1) held in trust by the United States for the
13 benefit of the Tribe; and

14 (2) part of the reservation of the Tribe.

15 (b) DESCRIPTION OF LAND.—The land referred to in
16 subsection (a) is the approximately 25,977 acres of land
17 administered by the Bureau of Land Management as gen-
18 erally depicted on the map as “Reservation Expansion
19 Lands”.

20 (c) SURVEY.—Not later than 180 days after the date
21 of enactment of this Act, the Secretary shall complete a
22 survey of the boundary lines to establish the boundaries
23 of the land taken into trust under subsection (a).

24 (d) USE OF TRUST LAND.—Land taken into trust
25 under subsection (a) shall not be eligible for, or considered

1 to have been taken into trust for the purpose of, class II
2 gaming or class III gaming (as defined in section 270 of
3 the Indian Gaming Regulatory Act (25 U.S.C. 2703)).

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